

# Uul Glioblastoma Starbase

## SPECS

Class: Enormous Base

In Service: ???

Point Value:

Ramming Factor: 1100

Jump Delay: N/A

## MANEUVERING

Turn Cost: N/A

Turn Delay: N/A

Accel/Decel Cost: N/A

Pivot Cost: N/A

Roll Cost: N/A

## COMBAT STATS

Fwd/Aft Defense: 20

Stb/Port Defense: 20

Engine Efficiency: N/A

Extra Power: 0

Initiative Bonus: N/A

## WEAPON DATA

### Gamma Irradiator

Class: Radiation  
 Mode: Special  
 Damage: None  
 Range Penalty: -1 per 2 hexes  
 Fire Control: +3/-2/-  
 Intercept Rating: N/A  
 Rate of Fire: 1 per 4 turns  
 Special: Kills 1d4+1 units of troops on ship and irradiates ship. Fighters automatically drop out.

### Medium Rad Bolter

Class: Radiation  
 Mode: Standard  
 Damage: 15  
 Range Penalty: -1 per 2 hexes  
 Fire Control: -4/-4/-1  
 Intercept Rating: -1  
 Rate of Fire: 1 per 2 turns  
 Special: roll 1d6 on "5" or "6" kills 1 unit of troops on ship being fired upon. Fighters automatically drop out.

### Rad Torpedo

Class: Radiation  
 Mode: Standard  
 Damage: 12  
 Range Penalty: none (max 30)  
 Fire Control: +3/-1/-  
 Intercept Rating: N/A  
 Rate of Fire: 1 per 2 turns  
 Special: roll 1d6 on "5" or "6" kills 1 unit of troops on ship being fired upon. Fighters automatically drop out.

### Dual Rad Array

Class: Radiation  
 Mode: Standard  
 Damage: 10  
 Range Penalty: -2 per hex  
 Fire Control: +3/-4/+5  
 Intercept Rating: -2  
 Rate of Fire: 2 per turn  
 Special: roll 1d6 for each hit on "6" kills 1 unit of troops on ship being fired upon. Fighters automatically drop out.

## SPECIAL NOTES

Uul Carapace

Bio-Energy Diffuser

## SECTION HITS

1-3:Medium Rad Bolter  
 4-6:Dual Rad Array  
 7-9:Gamma Irradiator  
 10-11:Hangar  
 12-18:Section Structure  
 19-20:PRIMARY HIT

## PRIMARY HITS

1-10:Primary Structure  
 11-13:Rad Torpedo  
 14-15:Gamma Irradiator  
 16-17:Sensors  
 18-19:Reactor  
 20:C&C

*Note: This unit has only four main sections: Forward, Port, Starboard, and Aft. Angled systems are hit on either adjacent section hit and fall off only if both adjacent sections are lost.*

## SENSOR DATA

Defensive EW

Target #1

Target #2









Target #3

Target #4

Target #5

Target #6

## ICON RECOGNITION

-  C & C
-  Sensors
-  Reactor
-  Hangar
-  Gamma Irradiator
-  Medium Rad Bolter
-  Rad Torpedo
-  Twin Rad Array

